ESSELLE
Retail Limited

Wallpaper & Fabric Separation Artist

Rawtenstall, Lancashire | Full-Time | On-Site

Esselle Retail Ltd is a growing British interiors business behind **Arthouse, Belfield Home and Esselle Home**. We create wallpapers, textiles, wall art and home accessories sold throughout the UK and beyond.

We're looking for an experienced **Wallpaper & Fabric Separation Artist** to join our creative team and help bring innovative designs to life.

Key Responsibilities

• Prepare and separate artwork for wallpaper, textiles and home décor products.

• Create accurate, production-ready files.

• Manage colour separations, repeat patterns and colour consistency.

• Carry out proofing, profiling and colour management.

• Work closely with designers, suppliers and manufacturing partners.

About You

• Experienced in **Adobe Photoshop** and **AVA CAD/CAM**.

• Strong understanding of colour separation, repeat patterns and print production.

• Excellent attention to detail and organisation.

• Experience in wallpaper, textiles, surface pattern design or a related industry.

What We Offer

• Opportunity to work across multiple home interior brands.

• Creative and collaborative working environment.

• Exciting product development projects.

• Free on-site parking.

• Convenient Rawtenstall location, just 30 minutes from Manchester.

Apply

Please send your CV and Cover Letter to carly.laking@esselleretail.com (Design Manager).

Additional information about the role

Colour Separation & Pre-Press

- **Expert Colour Separation:** Act as the lead separation artist, taking raw physical paintings or digital artwork and meticulously breaking them down into technical colour separations suitable for traditional analogue printing and large-format digital wallpaper production.
- **Pattern Creation & Balancing:** Put supplied artwork into seamless, technically sound repeating patterns. Balance the scale, flow, and visual weight of designs to ensure flawless continuous printing.

- **Precision Colour Matching:** Match CAD outputs and digital files to the original physical artwork, ensuring the designer's true vision is maintained through the technical process.
- **Design Adaptability:** Undertake ad-hoc design work and creative adjustments based on specific briefs set out by the Head of Design or direct client requests.

Colour Management & Print Production
- **Calibration & Profiling:** Take ownership of studio-wide colour consistency by calibrating and building ICC profiles for all studio monitors and large-format printers.
- **RIP Software Management:** Maintain and oversee the Print RIP software, ensuring it is constantly operational and optimized for other studio users.
- **Proofing & Quality Control:** Review and approve factory proofs for both colour accuracy and technical viability before mass manufacturing.
- **Factory Liaison:** Work closely with production factories to ensure all design separations are technically safe, compliant with manufacturing capabilities, and fully approved for final production.

Studio IT & Infrastructure Management
- **Mac System Administration:** Maintain all studio Mac systems. Act as the first line of IT support by troubleshooting, diagnosing, and fixing technical issues to minimize downtime for the design team.
- **Software & Licensing:** Keep all specialist design software (e.g., Adobe Suite, AVA CAD/CAM) up to date and manage ongoing software licenses and renewals.
- **Data Management:** Oversee and organize the studio's cloud storage solutions, ensuring secure archiving and efficient file sharing.
- Inventory Control: Monitor and maintain stock levels for all studio printing supplies (inks, media, maintenance tanks), ensuring the studio is always equipped for daily output.

Technical Consultation & Leadership
- **Process Education:** Advise designers and other staff members on the technical limitations of translating certain designs or artistic techniques into various wallpaper products.
- **Technical Problem Solving:** Proactively identify workflow bottlenecks and implement technical solutions that allow the creative team to focus on design rather than system limitations.